

FC Lake County Digital Acceptable Use Policy

For Players, Parents, and Staff

All users of FC Lake County domain accounts (fclakecounty.com) and FC Lake County digital services must comply with the club's Acceptable Use Guidelines, as amended from time to time in this document.

The accounts and services shall include all computer hardware and software owned or operated by the club, the club's electronic mail, the club web site, and the club's online services. "Use" of the services shall include use of or obtaining access to the services from any computer or device.

Users have no expectation of privacy in their use of the System. The club (defined as the board of directors and/or its designee) has the right to access, review, copy, delete, or disclose, as allowed by law, any message sent, received, or stored on the club's electronic mail system. The club has the right to and does monitor use of the services by users as part of the System maintenance to determine whether the use is consistent with federal and state laws and club policies and guidelines.

The use of the club's services is a privilege, not a right, and inappropriate use will result in a cancellation of this privilege. The services are to be used primarily for athletic club purposes and not as a public forum, or for general use.

Terms and Conditions

Acceptable/Appropriate Use - Access to the club's services must be for the purpose of soccer education or club-related activity and be consistent with the educational objectives of the club. Including, but not limited to:

1. Curricular and instructional activities or in support of such activities.
2. Research consistent with the goals and purposes of the club.
3. Communications between players, parents, staff and the local and global soccer communities.
4. Development and implementation of the curricula.
5. Professional development of staff members.
6. Administrative or managerial record keeping, reporting data access, or research.
7. Limited personal use by employees not to interfere with job responsibilities.

Unacceptable/Prohibited Use - Parents, guardians or anyone over the age of 18 are responsible for individual or child's actions and activities with the services. Examples of unacceptable use include, but are not limited to:

1. Engage in activities, which are inconsistent with the club's mission or which interferes with an employee's performance of work responsibilities.
2. Access, retrieve, or view obscene, profane or indecent materials. ["Indecent materials" are those materials, which, in context, depict or describe sexual activities or organs in terms patently offensive, as measured by contemporary community standards. "Obscene materials" are those materials which, taken as a whole, appeal to the prurient interest in sex, which portray sexual conduct in a patently offensive way in which, taken as whole do not have any serious literary, artistic, political or scientific value.]
3. Access, retrieve, view or disseminate any material in violation of any federal or state laws or regulation or club policy or rules. This includes, but is not limited to: improper use of copyrighted material; improper use of the services to commit fraud, or with the intent to commit fraud; improper use of passwords or access codes; or disclosing the full name, home address, or personal phone number of any player, club employee, or user.
4. Transfer any software to or from the services without authorization from the System Administrator.
5. Engage in for-profit or non-club sponsored commercial activities, including advertising or sales.
6. Harass, threaten, intimidate, or demean an individual or group of individuals because of sex, color, race, religion, disability, national origin, or sexual orientation.

7. Engage or participate in any activity against another person, which constitutes “Cyber-Bullying” or “Cyber-Harassment”.
8. Disrupt the soccer development & education process, including use that is reasonably foreseeable to result in a disruption, or interfere with the rights of club players or staff at any time.
9. Disrupt or interfere with the services.
10. Gain unauthorized access to or vandalize the data or files of another user.
11. Gain unauthorized access to or vandalize the services, or the technology system of any other individual or organization.
12. Forge or improperly alter electronic mail messages, use an account owned by another user without authorization, or disclose the user’s individual password or that of another user.
13. Invade the privacy of any individual, including violating federal or state laws regarding limitations on the disclosure of club records.
14. Download, copy, print, or otherwise store or possess any data, which violates federal or state copyright laws or these guidelines.
15. Send nuisance electronic mail or other online messages such as chain letters, pyramid schemes, or obscene, harassing, or other unwelcome messages.
16. Send mass electronic mail to multiple users without prior authorization by the appropriate club administrator.
17. Conceal or misrepresent the user’s identity while using the services.
18. Wastefully using resources..
19. Posting anonymous messages.
20. Using the services while access privileges are suspended or revoked.

Network Etiquette - Individuals are expected to abide by the generally accepted rules of network etiquette. These include, but are not limited to, the following:

1. Be polite. Do not become abusive in the messages to others.
2. Use appropriate language. Do not swear or use vulgarities or any other inappropriate language.
3. Do not reveal personal address or telephone numbers of players or staff.
4. Recognize that electronic mail (E-mail) is not private. People who operate the system have access to all mail. Messages relating to or in support of illegal activities may be reported to the authorities. All messages may be monitored or read by club administrators.
5. Do not use the services in any way that would disrupt its use by other users.
6. All communications and information accessible via the network should be considered private property unless listed as public domain.

No Warranties - The club makes no warranties of any kind, whether expressed or implied, for the service it is providing. The club will not be responsible for any damage you suffer. This includes loss of or damage to data resulting from delays, nondeliveries, missed deliveries, or service interruptions caused by its negligence, personal errors, or omissions. The club will not be responsible for any charges or fees resulting from unauthorized use of the Internet. Use of any information obtained via the services including the Internet is at your own risk. The club specifically denies any responsibilities for the accuracy or quality of information obtained through its services.

Indemnification - The user agrees to indemnify the club for any losses, costs, or damages, including reasonable attorney fees, incurred by the club relating to, or arising out of any breach of procedures.

Security - Service security is a high priority. If an individual can identify a security problem with the services the individual must notify the club administrator or board of directors. Do not demonstrate the problem to other users. Keep the individual account and password confidential. Do not use another individual’s account without written permission from the individual. Attempts to log-on to the service as a system administrator will result in cancellation of user privileges. Any user identified as a security risk may be denied access to the network.

Vandalism - Vandalism will result in cancellation of privileges. There may be other disciplinary action as allowed by club policies. Vandalism is defined as any malicious attempt to harm or destroy data of another user, the network including the Internet, or any other service network. This includes, but is not limited to, the uploading or creation of computer viruses.

Use of Electronic Mail - The club's electronic mail system, and its constituent software, hardware, and data files, are owned and controlled by the club. The club provides email to aid its players, parents, and staff members in fulfilling their duties and responsibilities, and as an education tool.

1. The club reserves the right to access and disclose the contents of any account on its system, without prior notice or permission from the account's user. Unauthorized access by any player, parent, or staff member to an electronic mail account is strictly prohibited.
2. Each person should use the same degree of care in drafting an electronic mail message as would be put into a written memorandum or document. Nothing should be transmitted in an email message that would be inappropriate in a letter or memorandum.
3. Electronic messages transmitted via the club's Internet gateway carry with them an identification of the user's Internet "domain." This domain name is a registered domain name and identifies the author as being with the club. Great care should be taken, therefore, in the composition of such messages and how such messages might reflect on the name and reputation of the club. Users will be held personally responsible for the content of any and all electronic mail messages transmitted to external recipients.
4. Any message received from an unknown sender via the Internet should either be immediately deleted or forwarded to the club administrator or board of directors. Downloading any file attached to any Internet-based message is prohibited unless the user is certain of that message's authenticity and the nature of the file so transmitted.
5. Use of the club's electronic mail system constitutes consent to these regulations.

(Last Revision: 4/27/2020)